New Developments in the School

Andy Bulpitt
Interim Head of School
The school is growing (again)

36 Academic Staff

- Algorithms and Complexity
- Applied computing in Biology, Medicine & Health
- Artificial Intelligence
- Computational Science & Engineering
- Distributed Systems & Services

2017

AI 25%
ALG 20%
BMH 11%
CSE 19%
DSS 11%
TEACHING 14%

We are currently in the process of making up to six further chair appointments
• **Over 440 Undergraduates**
  - 200 in Year 1
  - 130 in Year 2
  - 27 on placement
  - 81 in Year 3
  - 11 in Year 4

• **~40 MSc students**

• **Over 100 PhD students**
99% overall student satisfaction in 2016 & No. 1 in Russell Group for two consecutive years

9th in The Times & The Sunday Times Good University Guide 2017

Ranked 10th for Computer Science in The Guardian
Some surprises…
We currently have ~75 students in year 1 of our Computer Science programme in Chengdu and 50 in year 2.
A games degree at Leeds?!

- MSc, MEng High Performance Graphics and Games Engineering Programme
  - Modelling and Rendering
  - Geometric Processing
  - High-Performance Graphics
  - Computer Animation and Simulation
And next year…

- A degree apprenticeship with PwC.
- BSc Computer Science with integrated summer and year placements
- Technical Specialisms in the final year
  - Data Analytics/Data Assurance
  - Cyber Security
  - Tech Consulting – Enterprise Applications
  - Forensic Technology Solutions
Is 2020 going to be the year?

A £96M investment to bring together Engineering, Computing, Physics and Astronomy

Sir William Henry Bragg Building
Is 2020 going to be the year?
But watch this space...

Rest assured
Thanks for listening!